



NOTICE TO COMPETITORS

Number

4

Time

Hrs 1945

Date

19/10/2020

From

Race Committee

SAILING INSTRUCTION SUPPLEMENT

14. FLEETS, CLASS FLAGS & COLOURS

14.1 The description of Class flags and Fleet identification will be as follows:

<i>Fleet</i>	<i>Class Flag</i>	<i>Ribbon</i>
Men Yellow/Gold	White flag with iQFOiL logo	Yellow
Men Blue/Silver	Grey flag with iQFOiL logo	Blue
Women	Violet flag with iQFOiL logo	Pink

17. MARKS

17.1 Marks will be as follows:

Mark	Colour and shape
Course racing Marks 1 and 2	Pink Pyramid
Course racing Marks 3P/3S and 4P/4S	Orange Pyramid
Sprint Slalom Mark 1	Pink Pyramid
Sprint Slalom Marks P, 2, 3, 4	Orange Pyramid
Laid Finish Mark	Staff Buoy with a blue flag
Laid Start Mark	Pink Pyramid

The starting marks will be a Race Committee Signal Boat and a Race Committee Pin-end Boat or a laid mark.

The finishing marks will be a Race Committee Boat and a laid mark.

In case of the very strong wind all marks instead of pyramid on the top will have the staff with the orange wind socket.

26. LOCATIONS OF IMPORTANCE

26.1 Locations will be as follows:

What	Location
Race Office	Club Hangar
Notice Board	https://internationalgames.iqfoil.org/notice-board
Official Flagpole	in front of the Club
Equipment Inspection area	In front of the Club
Jury Room	On the third floor of the Hangar

27. OFFICIAL BOATS

27.1 Official boats will be marked as follows:

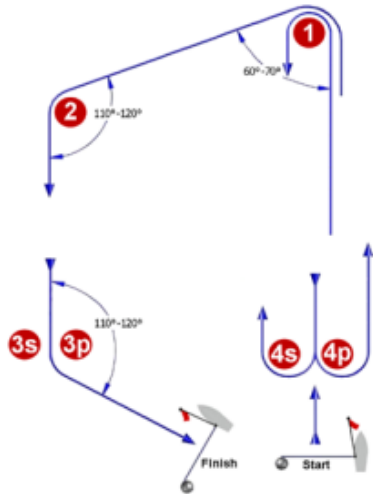
Boat	Flag
Jury	Yellow flag with black letter J
Race Committee ribs and Rescue	Yellow flag with black letter S
Technical Committee	White flag with black letter M
Press, Media	White flag with black letter P



COURSES

Course racing – Trapezoid course

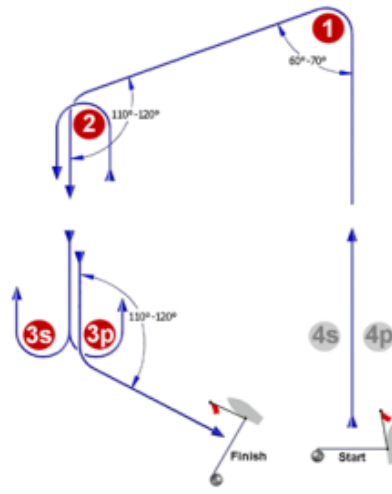
I



Course: Inner Trapezoid

Signal	Mark Rounding Order
I2	Start - 1 - 4s/4p - 1 - 2 - 3p - Finish

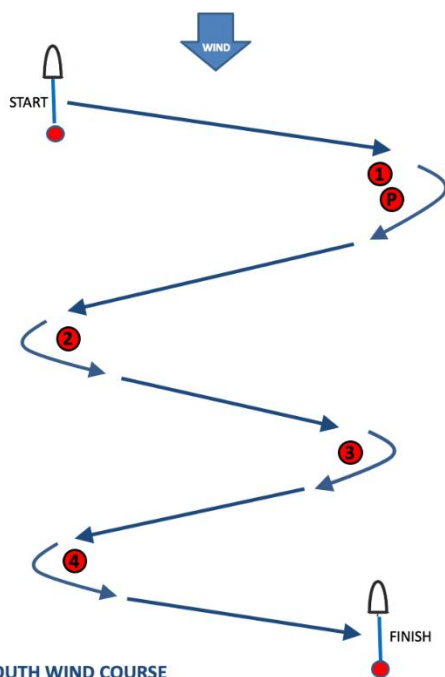
O



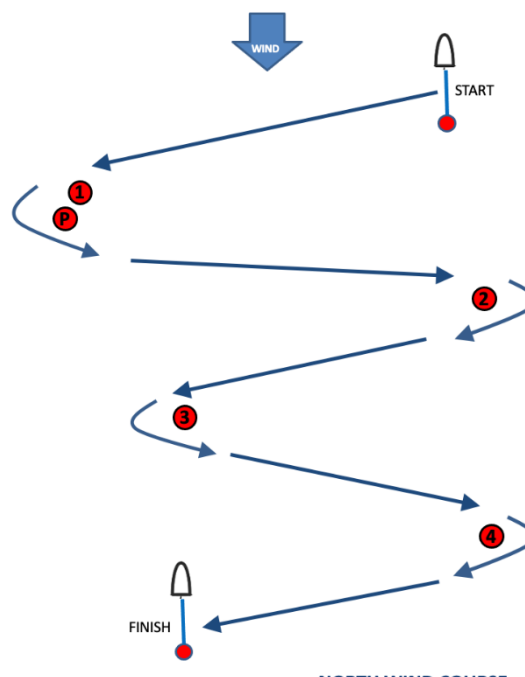
Course: Outer Trapezoid

Signal	Mark Rounding Order
O2	Start - 1 - 2 - 3s/3p - 2 - 3p - Finish

Slalom sprint – 4 gybe slalom



SOUTH WIND COURSE
Start-1-P-2-3-4-Finish



NORTH WIND COURSE
Start-1-P-2-3-4-Finish